

## Welcome to Kairacross Saimaa 2023!

Kairacross Saimaa is approaching. Here are some important things to consider before the event. These things and more detailed rules will also be updated on the competition website: <https://kairacross.fi/saimaa>

### COMPETITION CENTRE

The competition centre is located in the municipality of Sulkava at Lohilahti School. Address: Lohirannantie 6, 58620 LOHILAHTI. There is plenty of parking space in the schoolyard and you can also stay there the night before the race in your own tent or motorhome.

Before the start of the competition, there is access to toilets and showers in the school. You can arrive at the school on Friday morning.

After the competition, participants will have the opportunity to use the school's showerfacilities for washing. If necessary, competitors can sleep Saturday night in the gym.

Participants will be offered a hot meal after the event on school premises.

Lohilahti is a lively village in the northeastern corner of Sulkava, advertising itself as the most excellent cottage area in Saimaa. In 2018, Lohilahti was awarded The Finnish Village of the Year.

There is grocery store and petrol station with small pharmacy in Lohilahti.

### TIMETABLE

Friday	13 Race info	Lohilahti School
	14 START Saimaa 50 h	Kesätori
Saturday	11 Race info	Lohilahti School
	12 START Saimaa 25 h, Saimaa 6 h	Kesätori
	18 DEADLINE Saimaa 6 h	Lohilahti School
Sunday	13 DEADLINE Saimaa 25 h	Lohilahti School
	16 DEADLINE Saimaa 50 h	Lohilahti School
	17 Finish closes	Lohilahti School

Award ceremony immediately after the results are ready

### COMPETITION INFO – WRITTEN COMPETITION INSTRUCTIONS

Written competition instructions will be distributed to the teams one hour before departure. The competition info is held in the yard of Lohilahti school one hour before each start. At the competition info, the teams will be given the competition material (number sticker, competition number, patch, rules, competition instructions, glow stick).

It is advisable to come to the race info ready to start. The competition instructions include all matters related to the race and the rules of the competition.

### RACE START

The start of the competition takes place on the Kesätori (Summer Market) beach in the centre of Lohilahti. The distance from the school to the starting point is 350 m.

Before the start, the packraft must be EMPTY and attached to a backpack so that it can be carried. After the start signal, packrafts are filled in the starting area and the journey starts by packrafting.

## **RACE ROUTE**

Each team progresses from one checkpoint to another in numerical order as far as it can before the deadline. You also have to make it to the finish line within the deadline. A team's ranking is determined by how many checkpoints the team finds within the deadline. In other words, the team will decide for themselves which from checkpoint it will turn towards the finish to get there by the deadline.

If the team finishes after the deadline, one checkpoint is deducted for every ten minutes from the total number of checkpoints found.

The competition terrain consists of forest terrain and archipelago waterways. The terrain is densely grown in places and partly felled. The area has a dense network of forest roads. The waterways are rivers, streams, small ponds and lakes as well as the large Lake Saimaa. The race route avoids wide open seas. Route selection is free, unless otherwise stated.

A few prohibited roads and beaches are marked on the map. There are also plenty of cottages in the area. It is not allowed to cross yard areas or use piers and cottage beaches for disembarkation.

## **MAPS AND STAMPING**

The maps are distributed to the teams just before the start and can only be viewed after the start signal. Stamping is carried out with a plier stamp on a separate competition card.

The map has been made from the National Land Survey's topographic map data and it has been printed on water-resistant material, but it should still be stored in a waterproof protective pocket. Each team gets two sets of maps. The size of the map is SRA3 (320 x 450 mm).

## **LIGHTS**

In the Saimaa 50 h and Saimaa 25 h series, each packraft and each competitor must have a clearly visible illuminating glow stick when the team moves on the water at dusk or in the dark. In packraft, the light must be attached to the bow and participants must attach it to headgear or flotation vest so that it is easily visible. The glow sticks will be handed out at the race info.

## **MANDATORY PERSONAL EQUIPMENT**

- place on watercraft (packraft) and paddle
- CE approved flotation vest (air or gas-filled vests are allowed if they are fully inflated when worn)
- space blanket and personal first aid equipment for wound dressing and joint injuries
- signalling whistle
- phone (1 per team)

When it comes to clothing, it is worth paying attention to the weather forecast. In early June, lake waters and rivers are still cold. The night can be very cold, especially since it always gets wet when packrafting. A warm jacket is certainly needed. A shell jacket in case of rain and wind is important. So do gloves and a beanie. Despite the midsummer, it gets dark at night, especially in covered terrain.

## **Welcome!**

If you have any questions, please contact:

Event managers

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